Create Custom Pictures by Waylon

Download XWA DAT Customizer from DarkSaber's Xwing Station <u>http://www.darksaber.pnma.co.uk/</u>, open up the application and create custom DAT for example ReduxTOD1.dat, right click on the ReduxTOD1.dat and choose "add new item", select a 256 colour BMP file and enter group ID, sub ID and type, then click "add". Rules for ID and resolution listed below:

Classification	Group ID	Sub ID	Туре	BMP Resolution
Battle Picture	15210	20XX	23	510X260
Mission Picture (L)	15210	XX+1	23	260X260
Mission Picture (S)	15210	1XXX	23	100X75

Note: XX=mission slot # in mission.lst

Example 1:

!BATTLE_8_HEADER![Historical Missions: X-Wing]

61

* 1b8m1xwc.tie

!MISSION_61_DESC!Dev's Sidestep

Classification	Group ID	Sub ID	Туре	Size
Battle Picture	15210	200 <mark>8</mark>	23	510X260
Mission Picture (L)	15210	62	23	260X260
Mission Picture (S)	15210	10 61	23	100X75

Example 2:

!BATTLE_13_HEADER![Tour III: The Gathering Storm]

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103

* 1b13m1xwc.tie

!MISSION_103_DESC!Guard Weapons Transfer

Classification	Group ID	Sub ID	Туре	Size
Battle Picture	15210	20 13	23	510X260
Mission Picture (L)	15210	104	23	260X260
Mission Picture (S)	15210	1 103	23	100X75

Default maximum battle number is 8, mission number is 53. It requires BinHexEdit please download required file from Darksaber's Xwing station <u>http://www.darksaber.pnma.co.uk/tutbhehelp1.html</u> follow instruction for the first section then select mission picture:

Demon's BinHexEdit (XWA_S	ShipEdit.bhe)				
<u>File E</u> dit <u>T</u> ools <u>H</u> elp					
Module Editor	Byte Editor	Pro	ject Manager		
Project name:	Online Help W	Online Help Window, Custom Comments ("?" Column):			
XWA_ShipEdit - XWA Highlight a cell, then press 'Enter' key or double-click mouse button to edit value. 2.02 Module Highlight a cell, then press 'Enter' key or double-click mouse button to edit value.					
Binary file: XWINGALLIANCE.EXE The changes made in the cells/fields do not get written to the binary file. Unless you use the Write'					
Pattern type: (27/27) MissionPicture	menu comma to avoid acci	and under the 'File' mer dental modification of t	hu. That is useful he binary file.		
Select and Load a section to be edit	ed:		-		
(1/289) Mission Pictures					
ID Offset Bytes Type ?	Name	, Value			
1 1429870 1 Byte 0	Mission Number	53			
2 1429892 1 Byte 0	Mission Sticker Number	53 o			
3 1423317 1 Byte 0	Datte Number	0			

Double click the value you want to change, enter new value on edit entry, press green button to save change.

Then File \rightarrow Wrtie to Binary \rightarrow Save Section Modification Now \rightarrow okay.